Duluth Amateur Youth Basketball Association (D.A.Y.B.A.)

Spirit of the North Basketball Tournament

Welcome to D.A.Y.B.A.'s 34rd annual basketball tournament for **boys** in 5th, 6th, 7th & 8th grades. We are delighted you have chosen our tournament to participate in, and we will do our best to make this a valued experience.

Tournament Details:

- **Flip of coin will determine home team. Home team will provide an official scorer.**
- 3 games * Awards to 1st place teams only. * Concession on site
- Note: For the hardy, Duluth's Christmas City of the North Parade is Friday night and Bentleyville "Tour of Lights" starts Saturday night.

All divisions will play all their games at the same site

Proctor Senior High School
131 9th Ave.
Proctor, MN

Rules and information for coaches, players and parents.

- **Rules:** No shot clock. Except where noted, Minnesota High School Association rules apply.
- **Time:** Grades (5 – 6 – 7 – 8) 14-minute stop-time halves Halftime break: 5 minutes

Running time will be in effect in the last 7 minutes of the second half if a team is ahead by 20 or more points. The referee might stop the clock on free throws if the time permits. If the margin drops below 20 points, stop time is again in effect. Timeouts stop the clock in running time.

- **Timeouts:** 3 one-minute timeouts per game, one additional timeout for overtime; timeouts do not carry over from regulation into overtime.
- **Overtime:** 2-minute stop time for first O.T.; second overtime, sudden death, first point wins.
- **Fouls:** Will become 1 and 1 (bonus) on the 7th foul per half. Two shots on 10 fouls or more.
- **Defensive Rules:** 6th - 7th - 8th grades *All types of defenses allowed.

No team may full-court press if ahead by 15 points or more. Referees may give a team a technical if team continues to press after being warned. Less than 15 points, you can press again.

- **5th grade** * Man-to-man half-court only. No pressing, no zone defenses allowed.
- **Awards:** All awards are based on a 10-player roster.
- **Miscellaneous:**
  - Teams must have 5 players to start a game.
  - No protests – conflicts will be settled on the floor by the officials/tournament official.
  - Please bring your own warm-up balls and a good game ball.
  - Maximum of two coaches on the bench. Must stay in the bench area.
  - No Tournament cancellation or refund.
  - No hard casts may be worn.
  - **Flip of the coin will determine the home team. The home team will provide an official scorer.**